

Custom Sprays

By *L.T.K*DR FEELGOOD on Sat Jan 19, 2008 7:26 pm

hello once again. i just wanted to give you a couple of web sites in case u r wanting to make custom sprays or turn a pic of urself into a spray. these sites have the program along with instructions so have fun.

decal converter

<http://www.counterstrikespray.com/counter-strike.php> it says counterstrike but it works for hl

this is the one for hl tag converter

<http://cssprays.www-pros.com/howto/howto.htm>

How to use HLtagconverter

1. download hltag converter
2. open the program
3. hit open image button at top right corner

4. select your image and

hit open

5. if your picture is larger than the size that valve allows then hit adjust image button

6. you can auto size your picture (recomended) or select your own size. by using the drop down boxes provided

7. hit apply changes and convert to 256 colors at the bottom of the window

8. save tag

9. select export wad file and

hit ok

HERE IS THE TRICKY PART

10. save this file in your cstrike/czero folder follow this path to get to it
C:/Programfiles/steam/steamapps/youremail/counter-strike/cstrike
(for CZ just replace with condition-zero/czero)

11. name your file tempdecal

12. hit save

13. go to your cstrike/czero folder

14. find the tempdecal.wad file

15. right click on it

16. go to properties

17. select readonly

18. hit ok

You may or may not have to delete the custom.hpk file. I do not ever have to delete this file but sometimes you have to. if this file reappears in your folder it is ok.

Your spray may take a few rounds or even a map change before it will load into your game so please give it time before you have a fit about it not working.

as i say there are complete instructions and i hope u all will join me in spraying the walls of hl frag on!

Re: Custom Sprays

By ***L.T.K*DR FEELGOOD** on Sat Jan 19, 2008 7:36 pm

also i would like 2 add that if you wanted i could fix any pic u wanted and email it back 2 u. it only takes seconds and is no problem at all. u just drop what i send back into your valve folder and your set.